## **Amendm nts to Specification**

Amend the paragraph starting on page 2, line 1 as follows:

In may many cases new protocol stacks consist entirely or almost entirely of protocol layers already known. But also in these cases it is necessary to compile a new application for the protocol test system. At this point a great deal of flexibility is desired for as simple a procedure as possible for the modification of protocol stacks.

Amend the paragraph starting on page 5, line 14 as follows:

Therefore a method for creating a protocol stack involves in a first step a protocol stack <u>layer</u> with at least one standardized interface being made available. In a second step the protocol stack having at least one such protocol layer is randomly put together. In a third step an instance for the administration of the protocol stack is made available.

Amend the paragraph starting on page 12, line 22 as follows:

If the destination of the output link is an emulation, then the name of the remote emulation (destinationemulation> and the name of the remote input <destinationinput> are given. If the output link is directly coupled to the application or the logical data destination, this is given by he the words LDD or AP.

Amend the paragraph starting on page 22, line 13 as follows:

Fig. 7 shows another representation of the protocol stack. From top to bottom the following layers are linked:

- TCP/IP **50**;
- SNDCP (subnet dependent convergence protocol) 52;
- LLC (logical link layer) 54;
- In parallel with SNDCP 52 and LLC 54: GMM/SM (GPRS mobility management and session control) 56;
- BSSGP (bay base station system GPRS protocol) 58;
- NS (network service) 60;
- FR (frame relay) 62.